

Art Skills Progression KS2



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 3	Mexico: Artist study Frida Kahlo Final piece: self-portrait in the style of Frida Kahlo, perspective	DT unit - Tasting and making Mexican food	Stone Age: Exploring different mediums to produce a painting Final piece: Cave painting on textured background.	DT Unit - Clay Jewellery	Romans: colour mixing, exploring and designing Roman Mosaic Final piece: Creating own Roman Mosaics using tiles	DT Unit - Roman Chariot
Year 4	Africa: Papier mache and paint Final Piece: African Tribal Masks	Georgia O'Keefe Focus on poppy drawings and recreate using pastels/crayons - is this printing with ink or drawing with pastels? Final Piece:	Kings and Queens: Hans Holbein. Artist study, sketching, painting, anamorphosis and proportions of the face Final Piece:	Kings and Queens: sewing? Final Piece: Tudor Rose	Vikings: sketching, painting Final Piece: creating Anglo- Saxon brooch	Vikings: collage, looking at Bayeux Tapestry Final Piece: Viking ship collage
Year 5	Space: Sketching & painting, linked to abstract and Peter Thorpe. Final piece: creating own abstract space art piece	DT Unit - Cam toys	Andy Goldsworthy: nature art using natural resources and painting techniques. Final Piece: to create a nature inspired painting.	DT Unit - Recycling: Bird feeder or snack holder	Ancient Greeks-sculpture Final piece: Giacometti inspired mythical Ancient Greek beast made from wire sculpture	Ancient Greeks: Greek masks using papier mache, developing sketches from looking at replicas of Ancient Greek masks. Final Piece: Greek Masks
Year 6	London: sketching human figures Final piece: Olympic athlete sketch London: Artist study, architect Christopher Wren Final piece: London Skyline, including St. Paul's Cathedral	DT Unit - British dessert: making a crumble	The Victorians: Artist Study, William Morris Final piece: Designing William Morris inspired wallpaper	DT Unit - Victorian Puppets	Ancient Egyptians: studying hieroglyphs and ancient Egyptian designs Final Piece: designing sarcophagus for a specific Pharaoh	

Key Stage 2	Year 3	Year 4	Year 5	Year 6
To create sketch books to record their observations and use them to review and revisit ideas	 I can use my sketchbook to improve and adapt my ideas I can use my sketchbook to practice techniques used by other artists. I can experiment with the potential of various pencils I can use initial sketches in preparation for a final piece of art 	 I can use my sketchbook to improve and adapt my ideas I can alter and refine drawings and describe changes using art vocabulary I can use research to inspire drawings I can collect images and information in a sketchbook 	 I can use my sketchbook to improve and adapt my ideas I can question and make thoughtful observations about starting points I can alter and adapt my work and describe ways I might develop it further I can use a sketchbook to develop ideas 	 I can use my sketchbook to improve and adapt my ideas I can question and make thoughtful observations about starting points I can alter and adapt my work and describe ways I might develop it further I can select ideas and processes I have previously learnt to use in my work
To improve their mastery of art and design techniques including drawing	 I can use sketches to create a final piece of work I can use pencil to show shade, tone and texture I can show increasing control of pencil markings 	 I can explore relationships between line, tone pattern and shape I can use sketches to create a final piece of work 	• I can explore the potential properties of line, tone pattern and shape	 I can manipulate and experiment with the elements of line, tone, pattern, form, space and shape. I can use sketches to create a final piece of work
To improve their mastery of art and design techniques including painting	 I can mix paints and predict the colours I will achieve I can say where primary and secondary colours sit on a colour wheel I can create a background using a colour wash I can use a range of brushes to create different effects I can create mood in my painting. 	 I can use colour vocabulary confidently I can choose paints and implements appropriately I can make and match colours with increasing accuracy I can create different effects and textures with paint 	 I can use a developed colour vocabulary e.g tint, tone, shade, hue I can demonstrate a secure knowledge about primary and secondary, warm and cold, complementary and contrasting colours. I can create imaginative work from a variety of sources. I can mix paints and to achieve the desired effect. 	 I can create shades and tints using black and white. I can choose appropriate paint, paper and implements to adapt and extend their work. I can test media and materials and mix appropriate colours. I can work from a variety of sources, including those researched independently. I can show an awareness of the compositions of paintings.
To improve their mastery of art and design techniques including sculpture	 I can plan and develop a structure I can shape, form and model a sculpture I can join materials adequately I can observe details to show proportion of a face 	• I can create texture by using different tools	 I can make informed choices about the 3D technique chosen. I can show an understanding of shape, space and form. I can plan, design, make and adapt models. I can talk about my work understanding that it has been sculpted, modelled or constructed. 	 I can plan and develop a structure with a desired outcome I can join materials securely using effective methods I can accurately create drawings of whole people including proportion and placement Work on a variety of scale.

			• I can use a variety of materials.	
Using a range of materials	 I can cut accurately I can overlap materials to create texture I can use different materials to create a montage I can experiment the effect of different materials I can use oil pastels to create different effects and textures 	 I can print using a variety of materials, objects and techniques including layering. I can talk about the processes used to produce a simple print. I can explore pattern and shape, creating designs for printing. I can build up layers and colours/textures. I can organise my work in terms of pattern, repetition, symmetry or random printing styles. I can choose inks and overlay colours. 	 I can collect visual information from a variety of sources, describing with vocabulary based on the visual and tactile elements. I can use a range of media to create collage. I can experiment with different surface patterns / textures 	 I can show an awareness of the potential of the uses of material. I can use different techniques, colours and textures etc when designing and making pieces of work. I can be expressive and analytical to adapt, extend and justify their work.
To learn about great artists, architects and designers in history.	 I can explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. Frida Kahlo study the artist as part of the Home and Away topic (Mexico) - 	 I can explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. Looking at the work of Holbein recreating using pencil and paint. Focus on features of face and create Holbein style portraits. Description and designing of African masks and what they represented. Using papier mache. 	 I can explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. Looking at the work of abstract artist Peter Thorpe over a series of lessons and recreating using pencils and paint. Researching Andy Goldsworthy -sculpture and an architect (physical structures) and his nature inspired art, sketching some parts of a piece of his art and then creating own using objects. Giacometti who he was and what his sculptures represented. 	 I can explore the roles and purposes of artists, craftspeople and designers working in different times and cultures. Christopher Wren as architect - London topic how was the architect influential in society and to other artists. Spring: To explore the artwork of William Firth and William Morris (artist/ designer) - Create original pieces that show influence from notable artist.